Burning Wheel Character Index V2.2

Name:

	shade	expnt	advancement	apt	artha	LiR
Will			D: C:		F P D	
Perception°			D: C:		F P D	
Power			D: C:		F P D	
Forte			D: C:		F P D	
Agility			D: C:		F P D	
Speed			D: C:		F P D	

Speed Multiple: _____ = _____ °: *Open-ended*

	shade	expnt	advancement	apt	artha	LiR
Health			R: D: C:		F P D	
Steel°			R: D: C:		F P D	

Hesitation: _____ *(10-Will)* *Hesitating:* _____

Forte Tax: ⬠ *Recovery:* _____

Reflexes			*(Avg of Per, Agi, Spd)*
Mortal Wound			*(6+Avg of Will & Forte)*
°		R: D: C:	F P D

Artha

Fate
- *Open-end roll*
- *Shrug off +1 Ob*

Persona
- *+1D (up to 3)*
- *Shrug off –1D*
- *Avoid time comp.*
- *Will to live*

Deeds
- *Double exponent*
- *Reroll traitors*
- *Aristeia: 5F/3P/2D (shrug/shade)*
- *Epiphany: 20F/10P/3D (shade)*

Injury

Wound:

Recovery:

Wound:

Recovery:

Wound:

Recovery:

Dice	Ob

Su:	*+1 Ob*
	-
	-1D
Li:	*-1D*
Mi:	*-2D*
Se:	*-3D*
Tr:	*-4D*
Mo:	*X*

Beliefs

	artha

Instincts

	artha

Traits

X=Character, C=Call-On, D=Die

	type	

Skills

	shade	expnt	advancement	artha	common FoRK	Let it Ride
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
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			R: D: C:	F P D		
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			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		
			R: D: C:	F P D		

Melee Weapons

weapon	pwr	I	M	S	add	VA	spd	len
Bare Fist		/	/					
		/	/					
		/	/					
		/	/					
		/	/					
		/	/					
		/	/					
		/	/					
		/	/					

Ranged Weapons

weapon	pwr	I	M	S	VA	range opt/ext	max
		/	/			/	
	DoF:	/	/				
		/	/			/	
	DoF:	/	/				
		/	/			/	
	DoF:	/	/				
		/	/			/	
	DoF:	/	/				

Shield

	rating	pwr	I	M	S	add	VA	spd	len
			/	/					

Shield damage _____

Armor

	type	rating	damage
Head			
Torso			
L Arm			
R Arm			
L Leg			
R Leg			

Armor Penalties: Stealthy: _____ Speed: _____ Perception: _____ Agility: _____

PTGS

tol	wound
B1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
G1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
W1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	

Burning Wheel Character Index

V2.2

Name:

Race: _____ **Gender:** _____
Homeland: _____ **Age:** _____
Residence: _____ **Height:** _____
Appearance: **Weight:** _____
Build: _____
Eyes: _____
Hair: _____

Languages

Fluency:

Being Studied: *Languages apt*

Circles

shade *expnt* *advancement* *R:* *D:* *C:* *apt* *artha* *LiR*

Reputations:

Affiliations:

Resources

shade *expnt* *advancement* *R:* *D:* *C:* *tax* *artha* *LiR*

Sources of Wealth:

Land Holdings:

Loans & Debts:

Caches & Stashes:

Gear

L=L hand, R=R hand, P=Pack, B=Belt, W=Worn, M=Mount, C=Cart, H=Home, X=Lost

Relationships

Lifepaths

years

Contacts Being Developed

Skills Being Learned

root stat(s) *shade* *expnt* *apt* *advancement* *LiR*

Practice Log, Artha Investments, Etc.